



**When:** Saturday, Nov. 3  
(9 AM—3:30 PM)

**Where:** LWEA Meeting Room, #214 (Directions here)

**Details:** \$50 for WEA members. Lunch and 6 clock hours are included in the registration fee. Make check payable to LWEA.

**Register:** Send this form and a check to Terri Neely (LWEA Office) via district mail.



# Getting Game Based learning into your classroom

This workshop is designed to use research supported game based and gamification learning into classrooms across the content areas. Game based learning and gamification leverages student interest in problem solving and uses project based learning.

Participants will learn how to use game based learning and gamification to integrate this into their classrooms in order to increase student engagement.

In addition, we'll be demonstrating real world problem solving and community based concerns.

This training meets the professional and continuing elementary and secondary certificate renewal requirements for STEM and TPEP.

**Name:** \_\_\_\_\_ **School:** \_\_\_\_\_

**E-mail address:** \_\_\_\_\_ **Phone:** \_\_\_\_\_

**Any medical restriction on food? Please specify:** \_\_\_\_\_

**Questions? Contact Terri Neely at 425-822-3388 or [terrineely@lwsd.org](mailto:terrineely@lwsd.org).**